



Groton Soccer Fall Registration



--- ONLINE REGISTRATION IS AVAILABLE ---
VISIT www.grotonsoccer.com for Online Registration

It is preferable to register online. Anyone doing so will receive a \$10 discount. You can register online and pay by credit card or mail a check. If you do not wish to register online please mail your registration and payment to:

Groton Soccer Association
P.O. Box 193
Groton, SD 57445
(be sure to include proper postage amount)

Important Dates

**July 31, 2011 –Deadline for Guaranteed Placement & Early Bird Discount
TBD Early/Mid August– “Fall Fling” & Annual Meeting
August 20, 2011 – Tentative First Games Start, Aberdeen, SD
August 19 – First home 2011 High School Soccer games**

Fundraising & Donations

Fundraising and donations will be used for existing field developments including lighting and maintenance as well as completing the new multi-use building and field expansion expenses.

Petitions

GSA will entertain petitions by parents to move their player up one age level. Parents interested in doing so must submit their request in writing to the GSA. Petitions are granted on a case-by-case basis and may depend on a variety of factors such as team size & numbers, player age & ability, or parental reasons given. This must be done prior to the beginning of each and every season. GSA's liability insurance does not allow for players to petition down an age level.

Refunds

Requests for refund of registration fees must be submitted in writing to GSA. To obtain a full refund, requests must be submitted prior to the player attending practice or participating in a game, and state insurance submission. If a player has attended practice and/or participated in a game, the refund request will be evaluated by the GSA on a case-by-case basis. Late refund requests may be denied entirely or may consist of a partial refund to cover insurance costs to SDSSA.

**Please Retain this Sheet
for Your Information**

For Questions, Please Contact:

Boys & Girls Commissioner
Deb Becker
397-8685
becker5@nvc.net

